



**City Summary Crash Report**

**1/1/2020 to 12/31/2020**

City : Niantic | \*See Notes at End of Report.

Niantic	Number Of Crashes							Injury Severity			
	Total	Fatal	Injury	Property Damage	Total Vehicles	Total Killed	Total Injured	A	B	C	O
<b>WEATHER CONDITION</b>											
Clear	4	0	1	3	6	0	1	0	0	1	4
Fog/Smoke/Haze	1	0	0	1	2	0	0	0	0	0	5
<b>TOTALS</b>	<b>5</b>	<b>0</b>	<b>1</b>	<b>4</b>	<b>8</b>	<b>0</b>	<b>1</b>	<b>0</b>	<b>0</b>	<b>1</b>	<b>9</b>
<b>TYPE OF CRASH</b>											
Angle	1	0	0	1	2	0	0	0	0	0	2
Animal	1	0	0	1	1	0	0	0	0	0	1
Fixed Object	1	0	0	1	1	0	0	0	0	0	1
Parked Motor Vehicle	1	0	1	0	2	0	1	0	0	1	0
Turning	1	0	0	1	2	0	0	0	0	0	5
<b>TOTALS</b>	<b>5</b>	<b>0</b>	<b>1</b>	<b>4</b>	<b>8</b>	<b>0</b>	<b>1</b>	<b>0</b>	<b>0</b>	<b>1</b>	<b>9</b>



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	Total	Fatal	Injury	Property Damage	Total Vehicles	Total Killed	Total Injured	A	B	C	O	
<b>CLASS OF CITY</b>												
0 TO 2,500	5	0	1	4	8	0	1	0	0	1	9	
<b>TOTALS</b>	<b>5</b>	<b>0</b>	<b>1</b>	<b>4</b>	<b>8</b>	<b>0</b>	<b>1</b>	<b>0</b>	<b>0</b>	<b>1</b>	<b>9</b>	
<b>ROAD SURFACE CONDITION</b>												
Dry	3	0	1	2	5	0	1	0	0	1	3	
Snow or Slush	1	0	0	1	1	0	0	0	0	0	1	
Wet	1	0	0	1	2	0	0	0	0	0	5	
<b>TOTALS</b>	<b>5</b>	<b>0</b>	<b>1</b>	<b>4</b>	<b>8</b>	<b>0</b>	<b>1</b>	<b>0</b>	<b>0</b>	<b>1</b>	<b>9</b>	



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		Fatal	Injury	Property Damage	Killed		Injured	A	B	C	O	
<b>CLASS OF TRAFFICWAY</b>												
(UNK)		3	0	0	3	5	0	0	0	0	0	8
Rural Local Road or Street		1	0	1	0	2	0	1	0	0	1	0
Rural Major Collector		1	0	0	1	1	0	0	0	0	0	1
<b>TOTALS</b>		<b>5</b>	<b>0</b>	<b>1</b>	<b>4</b>	<b>8</b>	<b>0</b>	<b>1</b>	<b>0</b>	<b>0</b>	<b>1</b>	<b>9</b>
<b>DAY OF WEEK</b>												
Sunday		1	0	0	1	1	0	0	0	0	0	1
Monday		1	0	0	1	1	0	0	0	0	0	1
Tuesday		1	0	0	1	2	0	0	0	0	0	5
Wednesday		1	0	0	1	2	0	0	0	0	0	2
Saturday		1	0	1	0	2	0	1	0	0	1	0
<b>TOTALS</b>		<b>5</b>	<b>0</b>	<b>1</b>	<b>4</b>	<b>8</b>	<b>0</b>	<b>1</b>	<b>0</b>	<b>0</b>	<b>1</b>	<b>9</b>



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	Total	Fatal	Injury	Property Damage	Total Vehicles	Total Killed	Total Injured	A	B	C	O	
<b>TIME OF DAY</b>												
04 AM	1	0	0	1	1	0	0	0	0	0	0	1
09 AM	1	0	0	1	2	0	0	0	0	0	0	2
2 PM	1	0	0	1	2	0	0	0	0	0	0	5
5 PM	1	0	1	0	2	0	1	0	0	1	0	0
8 PM	1	0	0	1	1	0	0	0	0	0	0	1
<b>TOTALS</b>	<b>5</b>	<b>0</b>	<b>1</b>	<b>4</b>	<b>8</b>	<b>0</b>	<b>1</b>	<b>0</b>	<b>0</b>	<b>1</b>	<b>0</b>	<b>9</b>



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	Total	Fatal	Injury	Property Damage	Total Vehicles	Total Killed	Total Injured	A	B	C	O
<b>LIGHT CONDITION</b>											
Darkness	1	0	0	1	1	0	0	0	0	0	1
Daylight	4	0	1	3	7	0	1	0	0	1	8
<b>TOTALS</b>	<b>5</b>	<b>0</b>	<b>1</b>	<b>4</b>	<b>8</b>	<b>0</b>	<b>1</b>	<b>0</b>	<b>0</b>	<b>1</b>	<b>9</b>
<b>ROAD DEFECTS</b>											
No Defects	5	0	1	4	8	0	1	0	0	1	9
<b>TOTALS</b>	<b>5</b>	<b>0</b>	<b>1</b>	<b>4</b>	<b>8</b>	<b>0</b>	<b>1</b>	<b>0</b>	<b>0</b>	<b>1</b>	<b>9</b>



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	Total	Fatal	Injury	Property Damage	Total Vehicles	Total Killed	Total Injured	A	B	C	O
<b>TRAFFIC CONTROL</b>											
No Controls	4	0	1	3	7	0	1	0	0	1	8
Other	1	0	0	1	1	0	0	0	0	0	1
<b>TOTALS</b>	<b>5</b>	<b>0</b>	<b>1</b>	<b>4</b>	<b>8</b>	<b>0</b>	<b>1</b>	<b>0</b>	<b>0</b>	<b>1</b>	<b>9</b>
<b>ROADWAY FEATURE</b>											
Not Applicable	5	0	1	4	8	0	1	0	0	1	9
<b>TOTALS</b>	<b>5</b>	<b>0</b>	<b>1</b>	<b>4</b>	<b>8</b>	<b>0</b>	<b>1</b>	<b>0</b>	<b>0</b>	<b>1</b>	<b>9</b>



**City Summary Crash Report**

**1/1/2020 to 12/31/2020**

City : Niantic | \*See Notes at End of Report.

Niantic	Number Of Persons				Property Damage	Total Vehicles	Total Killed	Total Injured	Injury Severity			
	Total	Fatal	Injury						A	B	C	O
<b>DRIVER CONDITION</b>												
Alcohol Impaired	1	0	1	0	1	0	1	0	0	1	0	
Normal	5	0	0	5	5	0	0	0	0	0	5	
Other/Unknown	1	0	0	1	1	0	0	0	0	0	1	
<b>TOTALS</b>	<b>7</b>	<b>0</b>	<b>1</b>	<b>6</b>	<b>7</b>	<b>0</b>	<b>1</b>	<b>0</b>	<b>0</b>	<b>1</b>	<b>6</b>	



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Niantic	Number Of Persons							Injury Severity				
	Total	Fatal	Injury	Property Damage	Total Vehicles	Total Killed	Total Injured	A	B	C	O	
<b>DRIVER AGE/GENDER</b>												
<b>16</b>												
	Male	1	0	0	1	1	0	0	0	0	0	1
<b>18</b>												
	Male	1	0	0	1	1	0	0	0	0	0	1
<b>30-34</b>												
	Male	1	0	0	1	1	0	0	0	0	0	1
<b>45-49</b>												
	Female	1	0	0	1	1	0	0	0	0	0	1
	Male	2	0	1	1	2	0	1	0	0	1	1
<b>60-64</b>												
	Male	1	0	0	1	1	0	0	0	0	0	1
<b>TOTALS</b>		<b>7</b>	<b>0</b>	<b>1</b>	<b>6</b>	<b>7</b>	<b>0</b>	<b>1</b>	<b>0</b>	<b>0</b>	<b>1</b>	<b>6</b>





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Niantic		Number Of Persons					Injury Severity					
		Total	Fatal	Injury	Property Damage	Total Vehicles	Total Killed	Total Injured	A	B	C	O
<b>PASSENGER AGE/GENDER</b>												
10-14												
	Male	1	0	0	1	1	0	0	0	0	0	1
16												
	Male	1	0	0	1	1	0	0	0	0	0	1
17												
	Male	1	0	0	1	1	0	0	0	0	0	1
<b>TOTALS</b>		<b>3</b>	<b>0</b>	<b>0</b>	<b>3</b>	<b>3</b>	<b>0</b>	<b>0</b>	<b>0</b>	<b>0</b>	<b>0</b>	<b>3</b>

Niantic		Number Of Vehicles					Injury Severity					
		Total	Fatal	Injury	Property Damage	Total Vehicles	Total Killed	Total Injured	A	B	C	O
<b>VEHICLE DEFECTS</b>												
	None	7	0	2	5	7	0	1	0	0	1	8
	Unknown	1	0	0	1	1	0	0	0	0	0	1
<b>TOTALS</b>		<b>8</b>	<b>0</b>	<b>2</b>	<b>6</b>	<b>8</b>	<b>0</b>	<b>1</b>	<b>0</b>	<b>0</b>	<b>1</b>	<b>9</b>
<b>VEHICLE TYPE</b>												
	Passenger	5	0	2	3	5	0	1	0	0	1	6
	Pickup	3	0	0	3	3	0	0	0	0	0	3
<b>TOTALS</b>		<b>8</b>	<b>0</b>	<b>2</b>	<b>6</b>	<b>8</b>	<b>0</b>	<b>1</b>	<b>0</b>	<b>0</b>	<b>1</b>	<b>9</b>

**Notes**

Report No : SDM-ERC117

Sorted by : City



**Illinois Department of Transportation**

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By: CENTRALJASTRZEBSKIS

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**DISCLAIMER:** The motor vehicle crash data referenced herein was provided by the Illinois Department of Transportation. Any conclusions drawn from analysis of the aforementioned data are the sole responsibility of the data recipient(s). Additionally, for coding years 2015 to present, the Bureau of Data Collection uses the exact latitude/longitude supplied by the investigating law enforcement agency to locate crashes. Therefore, location data may vary in previous years since data prior to 2015 was physically located by bureau personnel.