GENERAL NOTES

PLAN DIMENSIONS AND DETAILS RELATIVE TO EXISTING PLANS ARE SUBJECT TO NOMINAL CONSTRUCTION VARIATIONS. THE CONTRACTOR SHALL FIELD VERIFY EXISTING DIMENSIONS AND DETAILS AFFECTING NEW CONSTRUCTION AND MAKE NECESSARY APPROVED ADJUSTMENTS PRIOR TO CONSTRUCTION OR ORDERING OF MATERIALS. SUCH VARIATIONS SHALL NOT BE CAUSE FOR ADDITIONAL COMPENSATION FOR A CHANGE IN SCOPE OF WORK; HOWEVER, THE CONTRACTOR WILL BE PAID FOR THE QUANTITY ACTUALLY FURNISHED AT THE UNIT PRICE BID FOR THE WORK,

FOR STABILIZATION, ALL TYPE III BARRICADES SHALL REQUIRE A MINIMUM OF FOUR SAND BAGS PER BARRICADE.

ABANDONED UNDERGROUND UTILITIES THAT CONFLICT WITH CONSTRUCTION SHALL BE DISPOSED OF OUTSIDE THE LIMITS OF THE RIGHT OF WAY ACCORDING TO ARTICLE 202.03 OF THE STANDARD SPECIFICATIONS AND AS DIRECTED BY THE ENGINEER. THIS WORK WILL NOT BE PAID FOR SEPARATELY, BUT SHALL BE INCLUDED IN THE COST OF EARTH EXCAVATION.

ANY REFERENCE TO A STANDARD IN THESE PLANS SHALL BE INTERPRETED TO MEAN THE EDITION AS INDICATED BY THE SUBNUMBER SHOWN IN THE LIST OF STANDARDS OR THE COPY INCLUDED IN THESE PLANS.

THE CONTRACTOR SHALL CONTACT JULIE AT LEAST 48 HOURS PRIOR TO EXCAVATION TO DETERMINE WHICH UTILITIES ARE IN THE AREA.

COMMITMENTS

ALL EXISTING SOILS OR EMBANKMENTS DISTURBED OR EXCAVATED DUE TO THE CONTRACTOR'S CONSTRUCTION OPERATIONS SHALL REMAIN ON SITE AND SHALL BE DISPOSED OF WITHIN THE LIMITS OF THE STATE RIGHT OF WAY AS DIRECTED BY THE ENGINEER.

PREPARED BY: DISTRICT STUDIES & PLANS ENGINEER

EXAMINED BY: DISTRICT CONSTRUCTION ENGINEER

DISTRICT MATERIALS ENGINEER

DISTRICT OPERATIONS ENGINEER

FILE NAME :	USER NAME = woodshorkel	DESIGNED - RW	REVISED -
as/pwwork/pwsdot/waadehenkr1/d03![655/0	36BC44-sht-details.dgm	DRAWN - RW	REVISED -
	PLOT SCALE * 188.8888 '/ in.	CHECKED -	REVISED -
	PLOT DATE = 8/27/2012	DATE -	REVISED -

SCALE

GENERAL NOTES	F.A.P. RTE.	SECTION	COUNTY	TOTAL SHEETS	SHEET NO.
dritting ito and	587	(50-8HB)PATCHING	LASALLE	8	2
			CONTRACT	NO.	56C44
SHEET NO. 1 OF 1 SHEETS STA. TO STA.	ILLINOIS FEO. AID PROJECT				