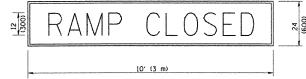


DETAIL FOR REQUIRED BARRICADES & SIGNS

SYMBOLS

- TYPE II BARRICADE, DRUM OR VERTICAL BARRICADE WITH STEADY BURN MONO-DIRECTIONAL LIGHT
- TYPE III BARRICADE WITH FLASHING LIGHT

RAMP CLOSURE ADVANCE WARNING SIGN

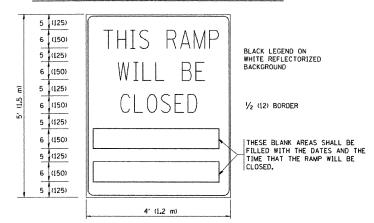


BLACK LEGEND ON ORANGE REFLECTORIZED BACKGROUND

1 (25) BORDER

THESE SIGNS ARE REQUIRED ON ALL THE EXIT GUIDE SIGNS FOR THE CLOSED EXIT RAMPS.

RAMP CLOSURE ADVANCE INFORMATION SIGN



THESE SIGNS ARE REQUIRED ON BOTH SIDES OF THE RAMP, MINIMUM OF 1 WEEK IN ADVANCE OF THE CLOSURE.

GENERAL NOTES:

- CONES MAY BE SUBSTITUTED FOR DRUMS OR TYPE II BARRICADES DURING DAY OPERATIONS, CONES SHALL BE A MINIMUM OF 28 (700) HIGH.
- 2. STEADY BURN LIGHTS WILL NOT BE REQUIRED FOR DAY OPERATIONS.
- A FLAGGER SHALL BE POSITIONED AT EACH CLOSED RAMP THAT IS OPEN TO CONSTRUCTION VEHICLES.
- ALL ROUTE MARKERS AND TRAILBLAZER ASSEMBLIES WHICH DIRECT MOTORISTS TO A CLOSED ENTRANCE RAMP SHALL BE COVERED.
- THE SIGNING AND BARRICADING WHICH IS REQUIRED BY THIS DETAIL SHALL BE INCLUDED IN THE COST OF TRAFFIC CONTROL AND PROTECTION (EXPRESSWAYS).
- 6. AUTHORIZATION FROM THE DISTRICT'S BUREAU OF TRAFFIC IS REQUIRED FOR ALL RAMP CLOSURES.
- 7. THE RAMP CLOSURE ADVANCE INFORMATION SIGNS SHALL BE ERECTED IF THE CLOSURE TIME EXCEEDS TWENTY- FOUR 24 HOURS. ADDITIONAL ADVANCE WARNING SIGNS ON EXIT GUIDE SIGNING WILL BE REQUIRED FOR EXIT RAMP CLOSURES THAT EXCEED TWENTY FOUR 24 HOURS IN LENGTH.

ALL DIMENSIONS ARE IN INCHES (MILLIMETERS)
UNLESS OTHERWISE SHOWN.

Ī	FILE NAME = .	USER NAME = gaglianobt	DESIGNED - DWS	REVISED - DWS 12-94	STATE OF ILLINOIS DEPARTMENT OF TRANSPORTATION	FREEWAY ENTRANCE AND EXIST RAMP CLOSURE DETAILS		F.A.I.	SECTION	COUNTY TOTAL SHEET
W:\diststd\2	W:\d:ststd\22x34\toØ8.dgn		DRAWN -	REVISED - DWS/JAF 12-02 REVISED - JAF 02-06				55	(99-1&2)AC-3	WILL 524 346
		PLOT SCALE = 50.000 '/ IN.	CHECKED -						TC-08	CONTRACT NO. 60C31
		PLOT DATE = 1/4/2008	DATE - 02-83	REVISED - SPB 01-07		SCALE: NONE	SHEET NO. 1 OF 1 SHEETS STA. TO STA.	FED. ROAD	DIST. NO. 1 ILLINOIS FED. AI	D PROJECT