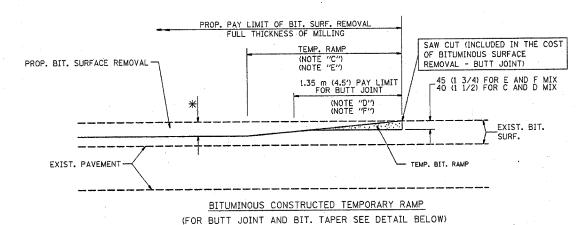
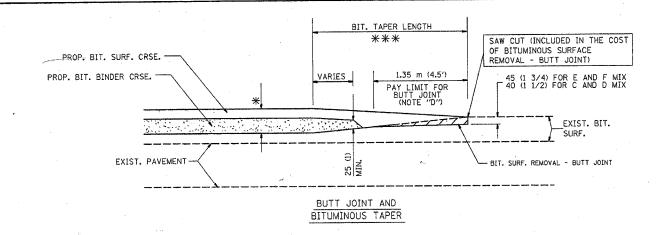
PROP, PAY LIMIT OF BIT. SURF. REMOVAL FULL THICKNESS OF MILLING TEMP. RAMP (NOTE "C") PROP. BIT. SURFACE REMOVAL -EXIST. BIT. EXIST. PAVEMENT MILLED TEMPORARY RAMP

(FOR BUTT JOINT AND BIT. TAPER SEE DETAIL BELOW)

OPTION 1

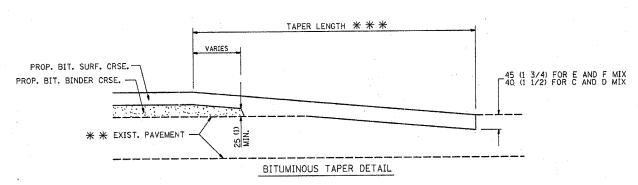


OPTION 2 TYPICAL TEMPORARY RAMP



TYPICAL BUTT JOINT AND BITUMINOUS TAPER FOR MILLING AND RESURFACING

SECTION COUNTY TOTAL SHEETS 05-00007-00-RS MCHENRY/LAK 15 FFD. ROAD DIST. NO. nations. PED. AND PROJECT C-91-128-06 Contract No. 83846 PROP. BIT. OR P.C.C.
SURFACE REMOVAL - BUTT JOINT SAW CUT (INCLUDED IN THE COST 9.0 m (30ft.) (NOTE "A") OF BITUMINOUS SURFACE REMOVAL - BUTT JOINT) 4.5 m (15ft.) (NOTE "B") (NOTE "D") 45 (1 3/4) FOR E AND F MIX F 40 (1 1/2) FOR C AND D MIX * * EXIST. PAVEMENT BUTT JOINT DETAIL



TYPICAL BUTT JOINT AND BITUMINOUS TAPER FOR RESURFACING ONLY

* * PC CONCRETE, BITUMINOUS OR BITUMINOUS RESURFACED PAVEMENT.

NOTES

- A: MAINLINE ROADWAYS AND MAJOR SIDE ROADS.
- B: MINOR SIDE ROADS.

THE BUTT JOINT WILL BE PAID FOR PER SQUARE METER (SQUARE YARD.)
AS "BITUMINOUS SURFACE REMOVAL - BUTT JOINT" OR
AS "PORTLAND CEMENT CONCRETE SURFACE REMOVAL - BUTT

BASIS OF PAYMENT:

- C: THE TEMP. RAMP SHALL BE CONSTRUCTED IMMEDIATELY UPON REMOVAL OF THE EXISTING BITUMINOUS SURFACE.
- D: THE BUTT JOINT SHALL BE CONSTRUCTED IMMEDIATELY PRIOR TO PLACING THE PROPOSED BITUMINOUS COURSES.
- E: TAPER THE TEMP. RAMP AT A RATE OF 900 (3 ft.) PER INCH OF MILLING THICKNESS.
- F: INSTALLATION AND REMOVAL OF THE 1.35 m (4.5') TEMP. BIT. RAMP WILL BE PAID AS "BITUMINOUS SURFACE REMOVAL - BUTT JOINT".
- G: SEE ARTICLE 406.18 AND 406.24 OF THE STANDARD SPECIFICATIONS FOR "BITUMINOUS AND PCC SURFACE REMOVAL, BUTT JOINT".
- * SEE TYPICAL SECTIONS FOR MILLING THICKNESS.
- $\mbox{\em \star}\mbox{\em \star}$

ALL DIMENSIONS ARE IN MILLIMETERS (INCHES) UNLESS OTHERWISE SHOWN.

ILLINOIS DEPARTMENT OF TRANSPORTATION

BUTT JOINT AND BITUMINOUS TAPER DETAILS

M. DE YONG R. SHAH

SCALE: NONE

CHECKED BY BD400-05 (VI=BD32)

DRAWN BY

12/04/2002 w:\diststd\bd32.dgn VI=BD32