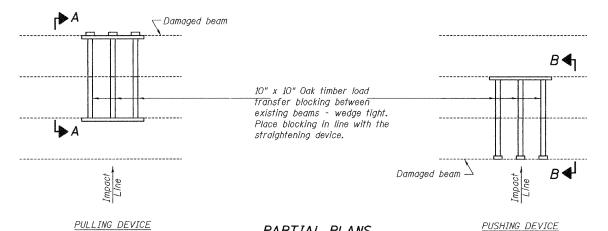
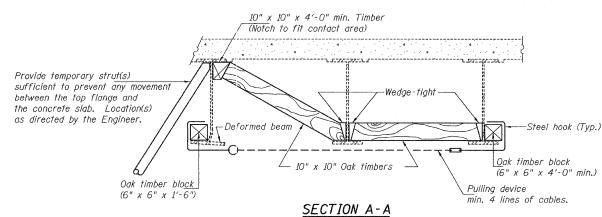
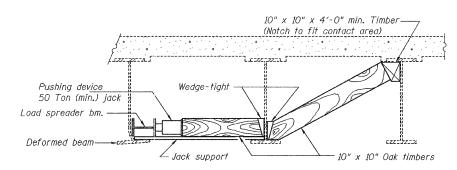
STATE OF ILLINOIS DEPARTMENT OF TRANSPORTATION



PARTIAL PLANS SUGGESTED BEAM STRAIGHTENING METHODS

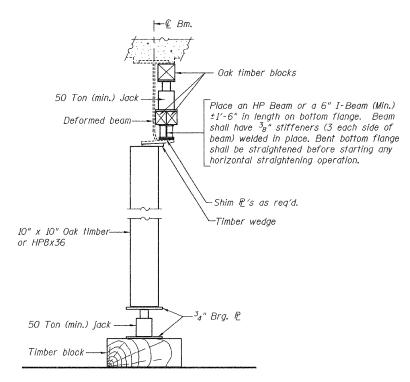
Straightening force shall be maintained on all load transfer blocking during beam straightening.





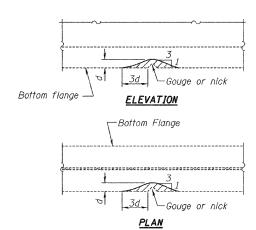
SECTION B-B

DESIGNED V.H.V.	April 10, 2009
CHECKED A.T.H.	EXAMINED & Carl Prayry
DRAWN Drew Christopher	PASSED REGINEER OF STRUCTURAL SERVICES PASSED REGINEER OF STRUCTURAL SERVICES
CHECKED V.H.V. A.T.H.	enginéer of Bridges and Structures



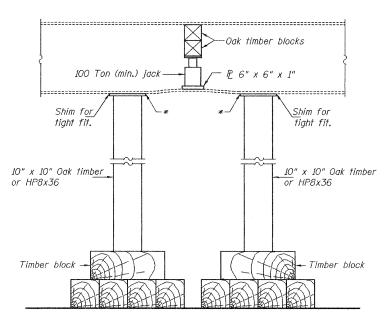
SUGGESTED VERTICAL STRAIGHTENING DETAIL

(To correct flange rotation.)



GRINDING DETAIL

Grind existing nicks, gouges and shallow cracks in the damaged beams as detailed. Ground surfaces shall be inspected for cracks using magnetic particle testing prior to initiating any beam straightening operations. Any cracks that cannot be removed by grinding approximately \(\frac{1}{4} \)'' deep shall be identified and reported to the Bureau of Bridges and Structures for further disposition. Ground surfaces shall be spot cleaned and painted with an aluminum epoxy mastic primer followed by a finish coat to match the color of the existing beam. Cost of grinding, testing and spot painting included with Beam Straightening.



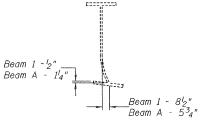
SUGGESTED VERTICAL STRAIGHTENING DETAIL

(To correct localized vertical flange deformations.)

* Edge of plate shall line up with edge of deformation.

Note:

Braces and jack assembly shall be placed on same side of web. Bent bottom flange shall be straightened before starting any horizontal straightening operations.



EXISTING DEFORMATION TO BE STRAIGHTENED

(Looking East) (Approximate max. deflections) Deflected length of beam to be straightened is approximately 6'-0".

BEAM STRAIGHTENING DETAILS SN 060-0139

TOTAL SHEET SHEETS NO. F.A.I. RTE. SECTION COUNTY SHEET NO. 2 70 420 Madison 207B 60-10HB-4R 5 SHEETS CONTRACT NO. 76709 FED. ROAD DIST. NO. ILLINOIS FED. AID PROJECT

Added Sheet 04/10/09 V.H.V. M.A.C.

REP-1 1-14-2005 SLT-98-001-09