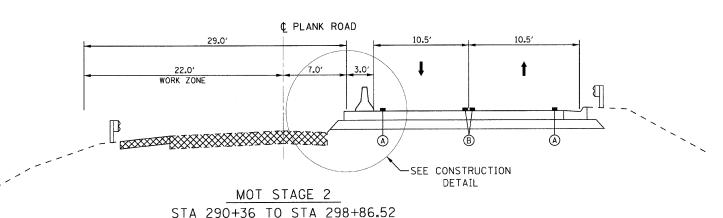


- 1. REMOVE AREAS OF EXISTING SB OUTSIDE SHOULDER & GUARDRAIL.
- 2. INSTALL PAVEMENT AS INDICATED ON THE STAGE 1 PLAN.
- 3. REMOVE EXISTING ISLANDS, INSTALL PAVEMENT.
- 4. MOT SHALL BE ACCORDING TO STD. 701326.
- 5. THIS WORK SHALL BE PAID FOR AS TRAFFIC CONTROL AND PROTECTION, STANDARD 701326.



1. REMOVE AND REPLACE SOUTHBOUND STRUCTURE.

STA 301+13.48 TO STA 309+75

2. REMOVE AND REPLACE APPROACH SLABS AND PAVEMENT EACH SIDE OF STRUCTURE.

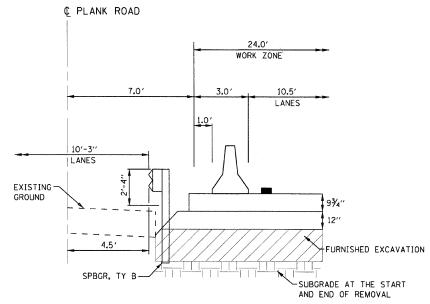
- 3. INSTALL AGGREGATE BASE, PCC JOINTED PAVEMENT, AND BINDER COURSES.
- 4. INSTALL PCC WIDENING.
- 5. INSTALL PRISMATIC REFLECTORS ON TEMPORARY BARRIER WALL 20' CENTERS.
- 6. THIS WORK SHALL BE PAID FOR AS TRAFFIC CONTROL COMPLETE.

¢ PLANK ROAD 10.5' * 6.0' 7.0' 24.0' WORK ZONE MOT STAGE 1

STA 290+36 TO STA 298+86.52 STA 301+13.48 TO STA 309+75

* 10.35 FT ON EXISTING BRIDGE

- 1. REMOVE AND REPLACE NORTHBOUND STRUCTURE.
- 2. REMOVE AND REPLACE APPROACH SLABS AND PAVEMENT EACH SIDE OF STRUCTURE.
- 3. INSTALL AGGREGATE BASE, PCC JOINTED PAVEMENT, AND BINDER COURSES.
- 4. INSTALL PCC WIDENING AND BINDER COURSE WITHOUT SURFACE COURSE.
- 5. INSTALL PRISMATIC REFLECTORS ON GUARDRAIL/BRIDGERAIL 20' CENTERS.
- 6. THIS WORK SHALL BE PAID FOR AS TRAFFIC CONTROL COMPLETE.



MOT BETWEEN STAGE 1 & 2 CONSTRUCTION DETAIL

MOT STAGE 3 STA 290+96.28 TO STA 309+14.95

- 1. INSTALL PROPOSED ISLANDS AT BOTH EXIT RAMPS.
- 2. MILL EACH END OF PROJECT AND PLACE THE SURFACE/BINDER COURSES ON THE ENTIRE PROJECT.
- 3. SIGNING AND BARRICADING WILL BE ACCORDING TO STATE STANDARDS 701306.
- 4. THIS WORK SHALL BE PAID FOR AS TRAFFIC CONTROL AND PROTECTION, STANDARD 701306.

- (A) WET TEMPORARY PAVEMENT MARKING TAPE LINE 4", WHITE
- B WET TEMPORARY PAVEMENT MARKING TAPE LINE 4", YELLOW © STEEL PLATE BEAM GUARDRAIL, TYPE B

ILLINOIS DEPARTMENT OF TRANSPORTATION FAI ROUTE 80 UNDER FAU 6097 (PLANK ROAD) MAINTENANCE OF TRAFFIC TYPICAL SECTIONS

SCALE: VERT. NONE HORIZ. N.T.S. DATE: 12/02/09

DRAWN BY ENTRAN/CAD CHECKED BY TMH

DATE VAME SCALE TIME PLOT

ENTRAN